An Introduction to Experimental Design Using SAS[®] Jonas V. Bilenas, JP Morgan Chase, Wilmington, DE

ABSTRACT

We will look at how to design experiments using SAS/QC. Examples will come from experiments testing consumer preference for direct mail credit card offers. Discussion will focus on designs of experiments using PROC OPTEX, sample size requirements, and response surface models using PROC LOGISTIC and PROC GENMOD. We will discuss what to do with design results, focusing on simulation and optimization.

INTRODUCTION

Experimental Design is the well defined plan for data collection, analysis and interpretation. The process will help answer your questions about hypotheses you have about how different factors influence a response (or dependent) variable. We often begin the design session by asking the question, "What do you want to know?"

In this paper, we will review the following topics:

- Single Factor: "Test VS Control" Designs
- Design of Multi-Factor Tests
- Sample Size Requirements
- Response Surface Plots
- Extending results to Profitability

Applications will come from examples in direct mail solicitations of credit card offers. The hypothetical design used in this paper try to answers questions about consumer response sensitivities to various components of credit card offers.

SINGLE FACTOR: "TEST VS. CONTROL" DESIGN

Historical use of experimental design in the credit card industry has been the analysis of single factor designs with 2 levels of variation. The advantages of the design is that the test is easy to implement and easy to evaluate. The disadvantages are that the design provides to narrow a view of the universe. Test vs Control designs offer no understanding of interactions among factors. These designs are often wasteful of resources and provide little understanding of what effects the desired response. Some of these designs, also called "Champion vs. Challenger" often vary more than one factor making it impossible to tell what factor resulted in the change in response.

An excellent quote from J. Stuart Hunter on one factor tests:

"The statistical design of experiments had its origins in the work of Sir Ronald Fisher... Fisher showed that, by combining the settings of several factors simultaneously in special arrays (experimental designs), it was possible to glean information on the separate effects of the several factors. Experiments in which one factor at a time was varied were shown to be wasteful and misleading."

DESIGN OF MULTI-FACTOR TESTS

The design methodology we will be focusing on is called "Response Surface Methods". The methodology has been successfully used since the mid 1950's in various disciplines including engineering, physics and psychology. Historical references are included at the end of the paper.

Response surface methods are designed to evaluate how certain FACTORS (or independent variables) affect a RESPONSE (dependent variable) outcome. The design factors are left in original numerical scale so that the statistically significant functional relationship, derived from a regression model, between factors and response can used to solve for local minimums or maximums. Numerical scales are classed as follows:

- NOMINAL SCALE: Categorical Variables: Expressed in terms of dummy (binary) variables. Used in CLASS statements.
- ORDINAL SCALE: Numerical Values represent relative rank orderings but differences cannot be evaluated. Example: ranking 4 beers from 1 to 4 with 4 being the best. The difference between beers ranked 4 and 3 may not be the same as the difference between 3 and 2.
- INTERVAL SCALE: Ordered with a constant scale, but no true 0. Ratios have no meaning. An example is temperature.
- RATIO SCALE: Ordered with a constant scale and true 0. Examples are weight, age, currency, or duration of low introductory rate.

In this paper, we will use the term "response" to refer to any "dependent variable" that we wish to predict. It some examples, it will be a response rate, but it can be any variable type (nominal, ordinal, interval or ratio).

EXAMPLE OF MULTI-FACTOR DESIGN

We are interested in learning more about consumer price sensitivity to various components of a credit card offer for new accounts. The factors we are interested in exploring are:

- Introductory Rate (**INTRO**) that is applied to Balance Transfers.
- **DURATION**: How long the INTRO rate is good for.
- GOTO Rate: APR after INTRO period expires and the rate for purchases.
- Annual FEE
- **COLOR** of Envelope. An advertising agency wants to test if a RED envelope will increase response over a White envelope.

In order to measure the effects of the above factors on response rate we need to add variability to each of the factors. Here are the dimensions of the factor levels for each factor that we wish to explore:

INTRO	DURATION	GOTO	FEE	COLOR
0%	6 months	Prime+3.99	\$0	RED
1.99%	9 months	Prime+4.99	\$15	WHITE
2.99%	12 months	Prime+5.99	\$45	

If we look at the number of possible design points from the above table we see that there are 162 possible combinations of offers we can test.

3*3*3*3*2 = 162

This maybe to prohibitive if we wish to minimize test mailings to a small number of mailed offers and mail quantity. We can reduce the number of required points if we focus on the functional form of the model we will build after test results are received. If we limit the model to all main effects, all 2-way interactions, and square terms for non-nominal variables, we can determine how many regression parameters we will need to solve. This is shown on the next page.

	Number of
Regression Effect	Coefficients
Intercept	1
Main Effects	5
2-way Interactions	10
Square Terms	4
TOTAL	20

In order to measure experimental error we will also need to add 10 additional design points. The total design space can now be limited to 30 points. So we now need to come up with 30 out of 162 possible design points. Wow, how many ways of choosing 30 out of 162? How do we know one design is better than another? We need an optimization method to pick better designs.

WE NEED PROC OPTEX

SAS/QC has a number of experimental design building tools. PROC OPTEX will optimize designs based on the factors specified, levels of factors and model statement. We have specified all of this, so let's see how to use PROC OPTEX.

I often smile when I am asked, "What are the data requirements for experimental design?" The requirements are, "What do you want to know?" Sitting with the user and defining his/her goals, factors, factor levels and design constraints are the major requirements to design an optimal design.

To make PROC OPTEX even simpler, let's set up some user defined inputs. Set-up code:

					,
%let	title	=	NESUG 2005	TEST DESIGN;	
%let	var	=	intro durat	tion goto fee color;	0
%let	class =	СС	olor		0
%let	factors	=	intro=3 dur	ration=3 goto=3 fee=3 color=2;	€
%let	levels	=	intro	nvals=(0 1.99 2.99)	4
			duration	nvals=(6 9 12)	
			goto	nvals=(3.99 4.99 5.99)	
			fee	nvals=(0 15 45)	
			color	cvals=('RED' 'WHITE')	
			;		
%let	model	=	intro durat	tion goto fee color@2	Ø
			intro*intro	o duration*duration goto*goto fee*fee	
			;		
****	*******	***	******	*****	۰.

Some comments about above set up code:

- 1. We list all variables used in the model in line **0**.
- 3. Line S lists all variables and specifies how many levels are required for each factor.
- 4. Line **④** lists levels for each factor. Numeric factors get listed with a NVALS statement and character variables get a CVALS specification.

Let's continue with the code. The rest of the code is driven off of the set-up section. First, let SAS generate the design data set with all 162 possible combinations of offers. This can be done with a DATA step or using PROC PLAN.

LOG Output confirms the 162 design points:

NOTE: The data set WORK.ENUM has 162 observations and 5 variables.

The DATA created form the run is called ENUM. We can modify this data set if there are prohibitive design points in the model. Evaluate each prohibitive point constraint. Don't eliminate points just because the user feels that certain combinations will never be rolled out. This is just a test to measure relationships between factors and response.

Now we get to the PROC OPTEX which will select design points based on an optimization strategy. In this code we selected what is termed D-Optimality. The procedure iterates over many point combinations looking to maximize the determinant of the matrix (X'X).

PROC OPTEX DATA=ENUM SEED=112358;

```
CLASS &class;
MODEL &model;
GENERATE ITER=1000
criterion=D
;
OUTPUT OUT=DSGN1;
title &title;
run;
```

The ITER=1000 option is probably over-kill, but the run on a PC is fast. Selected output is shown here. We are requesting to output the best design which is numbered 1.

The OPTEX Procedure

Design Number	D-Efficiency	A-Efficiency	G-Efficiency	Average Prediction Standard Error
1	53.1822	25.8988	82.6242	0.8372
2	53.1668	25.6013	82.8199	0.8377
3	53.1400	22.9415	79.3966	0.8554
4	53.0766	25.7855	79.5299	0.8370
5	53.0461	26.2382	80.8134	0.8363
6	53.0376	24.6737	81.2857	0.8471
7	53.0229	25.9422	81.1176	0.8368
8	53.0165	25.6451	80.7522	0.8372
9	53.0018	25.6496	79.7641	0.8402
10	52.9932	26.3599	81.9653	0.8346
rows 11-:	999 were omitted			
1000	50.1626	21.8998	74.4684	0.8934

We can now print out the design points: proc sort data=dsgn1;

by &var;

PROC PRINT DATA=DSGN1; run;

0bs	intro	duration	goto	fee	color
1	0.00	6	3.99	0	WHITE
2	0.00	6	3.99	45	RED
3	0.00	6	5.99	0	RED
4	0.00	6	5.99	45	WHITE
5	0.00	9	3.99	45	RED
6	0.00	9	4.99	15	WHITE
7	0.00	9	5.99	0	RED
8	0.00	12	3.99	0	RED
9	0.00	12	3.99	45	WHITE
10	0.00	12	5.99	0	WHITE
11	0.00	12	5.99	45	RED
12	0.00	12	5.99	45	WHITE
13	1.99	6	3.99	15	RED
14	1.99	6	4.99	45	WHITE
15	1.99	6	5.99	0	WHITE
16	1.99	9	5.99	45	RED
17	1.99	12	3.99	0	WHITE
18	1.99	12	5.99	15	RED
19	2.99	6	3.99	0	WHITE
20	2.99	6	3.99	45	WHITE
21	2.99	6	4.99	0	RED
22	2.99	6	5.99	15	WHITE
23	2.99	6	5.99	45	RED
24	2.99	9	3.99	0	RED
25	2.99	12	3.99	15	WHITE
26	2.99	12	3.99	45	RED
27	2.99	12	4.99	0	WHITE
28	2.99	12	4.99	45	RED
29	2.99	12	5.99	0	RED
30	2.99	12	5.99	45	WHITE

Output:

```
Let's see a design point summary:
```

```
proc tabulate
data=dsgn1 noseps;
class &var;
table &var all
,
n='Design
```

```
n='Design Points'
*f=comma15.
/rts=10;
```

```
run;
```

	Design Points
intro	
0	12
1.99	6
2.99	12
duration	
6	12
9	5
12	13
goto	
3.99	12
4.99	5
5.99	13
fee	
0	12
15	5
45	13
color	
RED	15
WHITE	15
All	30

Note that center points get fewer design points than extremes. Since the confidence intervals are widest at the extremes of the design more points are added at extremes to minimize the confidence interval of estimation the further one gets away from the center. Also note that if no square terms are added to the model statement then no center points are included in the design.

SAMPLE SIZE REQUIREMENTS

If this was an engineering design, the sample size is the 30 test points. In this case, we wish to look at response rate to these offers and build a logistic regression model after test results arrive. We have to estimate mailbase required for each design point.

We can use some of the sample size estimation procedures used for testing proportions in Test vs. Control designs. Let us use PROC power to determine sample size requirements for 2 proportions with expected response rate of 0.4% and 0.6%, 2-tail test, a 95% confidence interval, and a 50% power.

```
proc power;
   twosamplefreq test=fisher
     groupproportions = (.004 .006)
     npergroup = .
     power = .50
     sides = 2
     alpha=.05;
```

run;

Resulting Output:

```
The POWER Procedure
```

Fisher's Exact Conditional Test for Two Proportions

Fixed Scenario Elements

Distribution	Exact conditional
Method	Walters normal approximation
Number of Sides	2
Alpha	0.05
Group 1 Proportion	0.004
Group 2 Proportion	0.006
Nominal Power	0.5

Computed N Per Group

Actual	N Per
Power	Group

0.500 10444

There currently is no power calculation for LOGISTIC models in SAS9. However, we may want to determine mail quantity by running a PROC POWER for REGRESSION since we may want to evaluate a ratio response such as NPV or total balance transfer for booked accounts. We would take the results of the following PROC POWER and divide by the total net response rate for another estimate of mail quantity per design point.

```
proc power;
multreg
model = random
nfullpredictors = 19
ntestpredictors = 1
partialcorr = 0.35
ntotal = .
power = .5;
run;
```

Output:

Computed N Total

Actual	Ν
Power	Total
0.502	49

Using 50 as the required number of accounts, and an expected overall gross response rate of 0.50% and approval rate of 90%, the total number of mail pieces per cell works out to: 50/(0.0050 * 0.90) = 11,1111

For this hypothetical design, let us use 12,000 pieces mailed for each of the 30 design points. The next section looks at hypothetical results.

Analysis

RESPONSE SURFACE PLOTS

Results come in for the mailing and we decide to model response rate using PROC LOGISTIC using the model specified in the design set up. We could also have used PROC GENMOD.

Results of TES	T:
----------------	----

Design Point	intro	duration	goto	fee	color	quantity	Respond
1	0	6	3.99	0	WHITE	12,000	22
2	0	6	3.99	45	RED	12,000	18
3	0	6	5.99	0	RED	12,000	24
4	0	6	5.99	45	WHITE	12,000	36
5	0	9	3.99	45	RED	12,000	48
6	0	9	4.99	15	WHITE	12,000	108
7	0	9	5.99	0	RED	12,000	114
8	0	12	3.99	0	RED	12,000	174
9	0	12	3.99	45	WHITE	12,000	72
10	0	12	5.99	0	WHITE	12,000	144
11	0	12	5.99	45	RED	12,000	70
12	0	12	5.99	45	WHITE	12,000	67
13	1.99	6	3.99	15	RED	12,000	60
14	1.99	6	4.99	45	WHITE	12,000	24
15	1.99	6	5.99	0	WHITE	12,000	21
16	1.99	9	5.99	45	RED	12,000	25
17	1.99	12	3.99	0	WHITE	12,000	84
18	1.99	12	5.99	15	RED	12,000	72
19	2.99	6	3.99	0	WHITE	12,000	28
20	2.99	6	3.99	45	WHITE	12,000	18
21	2.99	6	4.99	0	RED	12,000	16
22	2.99	6	5.99	15	WHITE	12,000	21
23	2.99	6	5.99	45	RED	12,000	18
24	2.99	9	3.99	0	RED	12,000	22
25	2.99	12	3.99	15	WHITE	12,000	36
26	2.99	12	3.99	45	RED	12,000	43
27	2.99	12	4.99	0	WHITE	12,000	72
28	2.99	12	4.99	45	RED	12,000	42
29	2.99	12	5.99	0	RED	12,000	60
30	2.99	12	5.99	45	WHITE	12,000	36

PROC LOGISTIC CODE:

run;

Selected output from the LOGISTIC run: Analysis of Maximum Likelihood Estimates

			Standard	Wald	
Parameter	DF	Estimate	Error	Chi-Square	Pr > ChiSq
Intercept	1	-8.8506	0.6529	183.7708	<.0001
intro	1	-0.0252	0.0875	0.0829	0.7734
duration	1	0.6275	0.1444	18.8814	<.0001
intro*duration	1	-0.0287	0.00808	12.6353	0.0004
fee	1	0.0308	0.00901	11.6605	0.0006
intro*fee	1	0.00283	0.000952	8.8321	0.0030
duration*fee	1	-0.00202	0.000526	14.8228	0.0001
duration*duration	1	-0.0206	0.00767	7.1792	0.0074
fee*fee	1	-0.00057	0.000150	14.4006	0.0001

Note that for stepwise model in PROC LOGISTIC a non significant main effect will be retained if the interaction terms involving the main effect are significant. Looking at main effects; high intro reduces response, and high duration increases response. The GOTO effect and COLOR were not a significant factor in predicting response rates. It is hard to tell what is going on with the fee term. To further investigate and to report results, let's set up some surface plots. We will vary 2 terms and hold the third term constant and plot response rate as the Z axis.

Here is the code that generates surface plot data and the plots:

```
data surface;
 do intro = 0 to 3 by .1;
   do duration = 6 to 12;
       do fee=0 to 45;
         goto=5.49; color="WHITE";
         output;
       end;
  end;
  end;
proc append base=test data=surface force;
proc logistic data=test descending;
 class color;
  model respond/quantity =
               intro|duration|goto|fee|color@2
               intro*intro duration*duration goto*goto fee*fee
               /sle=.05 sls=.05 selection=stepwise;
  output out=score p=p;
run;
```

```
proc format;
 picture pct (round) low-high ='9%';
proc g3d data=score;
 where respond=. & fee=0;
 plot intro*duration=p/grid side zmax=0.014 rotate=45 tilt=65;
 format p percent6.1 intro pct.;
 title FEE=0;
run;
proc g3d data=score;
 where respond=. & fee=45;
 plot intro*duration=p/grid side zmax=0.014 rotate=45 tilt=65;
 format p percent6.1 intro pct.;
 title FEE=45;
run;
proc g3d data=score;
 where respond=. & intro=0;
 plot fee*duration=p/grid side zmax=0.014 rotate=65 tilt=65;
 format p percent6.1 intro pct.;
 title intro=0;
run;
proc g3d data=score;
 where respond=. & intro>-2.99;
 plot fee*duration=p/grid side zmax=0.014 rotate=65 tilt=65;
 format p percent6.1 intro pct.;
 title intro=2.99;
run;
```

Response surface plots are shown here. These were merely cut and pasted from the SAS output window. We could use PROC GREPLAY to present 4 plots on a page as well.



Response Surface Plots

EXTENDING RESULTS TO PROFITABILITY

Response rates make sense. Consumers want the best offer for little or no price. The question that we have to ask is if we can make money as a corporation by making such offers? We can extend the surface plot to a NPV plot. This may not be trivial since it requires models for time series components of NPV. Generally the models are also of a regression form, using factors and time components to predict performance of accounts. With an NPV estimation derived from experimental design data we can utilize PROC LP to make optimal decisions on what price to offer different populations. These complexities are left to the reader and/or a subsequent paper.

ADDITIONAL CONSIDERATIONS:

- Include a Replicate Point. This will test if randomization was done correctly. If the replicate point does statistically different response results one would question whether randomization was done correctly. If your mail processing shop uses ORACLE instead of SAS or DB2 keep in mind that ORACLE does not have randomization functions.
- **Removal of Design Points.** One can remove design points from the design if they are not feasible. This should be done after PROC PLAN and before PROC OPTEX. However, don't be too quick to remove points. Remember that this is a test and not a roll-out. Do not leave this procedure to the business user since removal of design points may invalidate the test by causing collinear relationships among factors.

- How to Treat Segmentation covariates. There are a number of ways of treating segmentation or population groups:
 - i. Treat as a factor in the design.
 - ii. Model as a covariate in the analysis
 - iii. Replicate design in all segments.
- **Do not add confounding conditions.** For example, mailing better responders using 1st class and mailing lower responding names using 3rd class. If your "Business as usual" decision is to cut mail base by response score cut-offs, then use the same cut-off strategy for each design point.

CONCLUSION

Experimental Design is simple with the power of SAS. You have to ask; "What do you want to know?", "What do you want to investigate?", and "What are your constraints in terms of sample size and design points?" Run a response surface analysis using PROC LOGISTIC or PROC GENMOD or PROC GLM. Consider using the experimental design to feed the data for a profitability simulation and optimization.

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CONTACT INFORMATION

Your comments and questions are valued and encouraged. Contact the author at:

Jonas V. Bilenas JP Morgan Chase Bank Mail Code DE1-1272 One Christina Center 301 N. Walnut Street, 15th Floor Wilmington, DE 19801 302-282-2462 Email: Jonas.Bilenas@chase.com jonas@jonasbilenas.com Web: http://www.jonasbilenas.com

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